

# Spatial Matching of Animated Meshes

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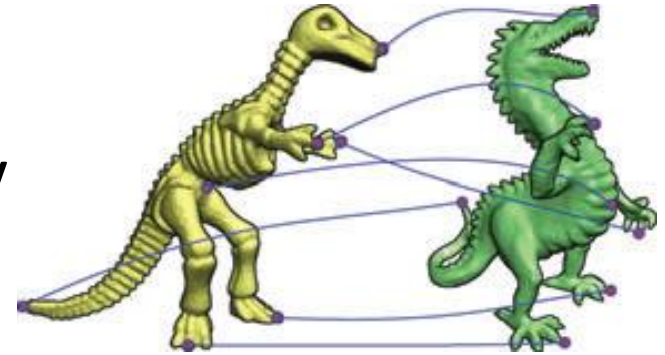
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France

Pacific Graphics 2016  
October 11<sup>th</sup>-14<sup>th</sup> 2016

## Finding correspondence

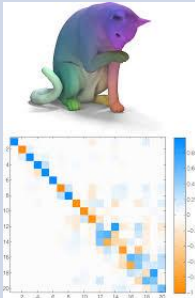
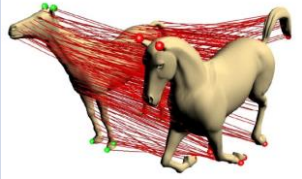
- Fundamental problem in **CG**, IP, CV
- Used in higher level algorithms
  - Recognition, retrieval, attribute transfer, statistical modeling



Specialized in different ways:

- **Correspondence** vs. registration
- **Inter-subject** vs. intra-subject
- **Sparse** vs. dense
- **Full** vs. partial

## Surface Correspondence

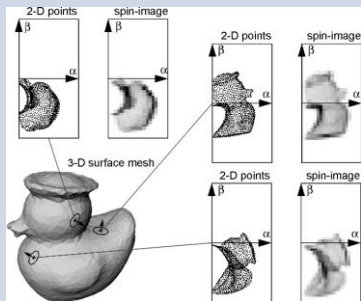


- Spectral clustering :  
(Leordeanu & Hebert 2005)
- Embedding :  
(JAIN et al 2007), (LIPMAN & FUNKHOUSER 2009), (Kim et al 2011)
- RANSAC & PLANSAC:  
(Tevs et al 2009), (Tevs et al 2011)
- Efficient pruning of search tree:  
(FUNKHOUSER and SHILANE 2006), (ZHANG et al 2008)
- Graph matching :  
(Mykhalchuk et al 2013)
- Functional maps:  
(Ovsjanikov et al 2012)
- \* Co-correspondence finding: Kim et al 2012

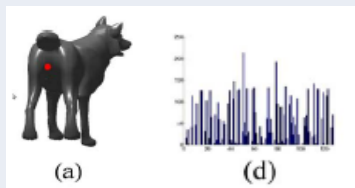
Pairwise similarity  
+ approximate  
isometry

# Previous work 2/2

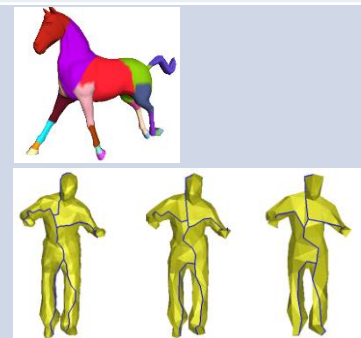
## local shape descriptors, S-T feature descriptors



Spin image: Johnson 1997, Darom and Keller 2012  
Geodesic fan: Zelika et al 2004  
Curvature map: Gatzke, Grimm et al. 2005,  
Integral volume: Gelfand, Mitra et al. 2005,  
HMM-based: Castellani, Cristani et al. 2008,  
HKS: Sun, Ovsjanikov et al. 2009,



LD-SIFT: Darom and Keller 2012  
MeshHOG: Zaharescu, Boyer et al. 2009,  
HOG3D: Klaeser et al. 2008,  
3D Shape context: KÖRTGEN et al 2003



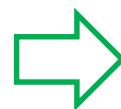
Spatial segmentation of animation mesh: SATTLER et al 2005, DE AGUIAR et al 2008, ARCILA et al 2010, ARCILA et al 2013

Tung and Matsuyama 2013, Tung and Matsuyama 2014

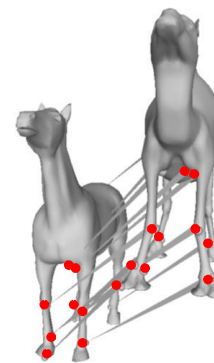
# Our work

- A new surface correspondence technique which exploits deformation/motion properties

Different shapes with same semantic motions



Points with similar behavior in correspond.



- A new descriptor – encodes local motion property
- Adopt a graph matching technique [TKR13]

[TKR13] TORRESANI, L., KOLMOGOROV, V., ROTHER, C.: A dual decomposition approach to feature correspondence. *IEEE Transactions on Pattern Analysis and Machine Intelligence*, 35, 2 (2013), pp.259–271.

# Motivation

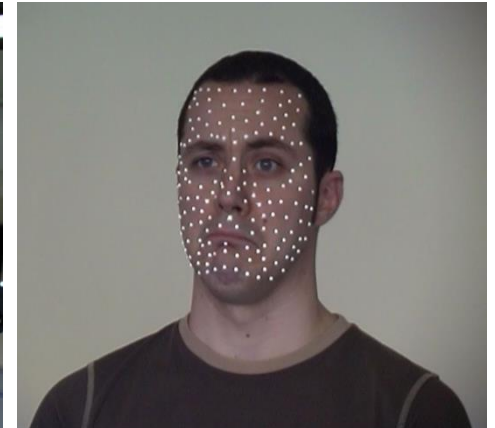
- Animating/time-varying shapes are common nowadays..



**3D Animator**

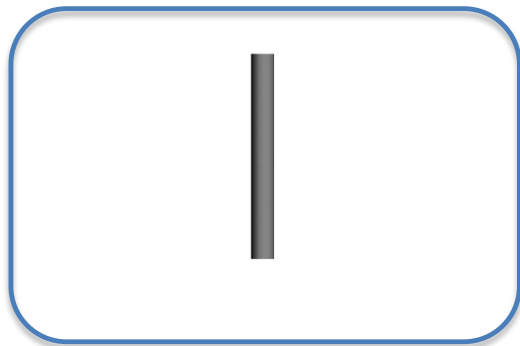


**Motion Capture**



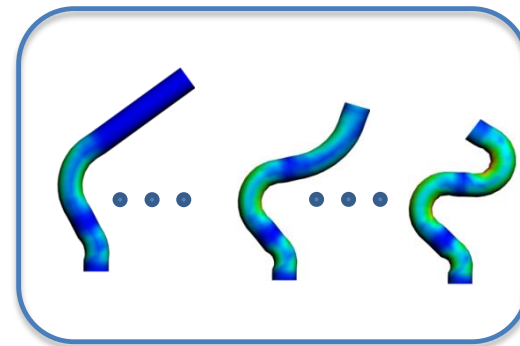
# I. Detection of deformation feature

# Overview : dynamic feature extraction



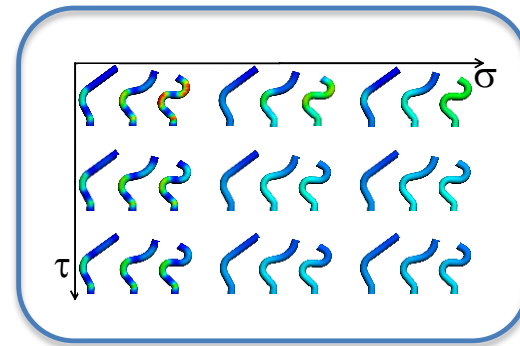
**Input:** Animated mesh  $\mathcal{M}$   
(fixed mesh connectivity)

Step 1

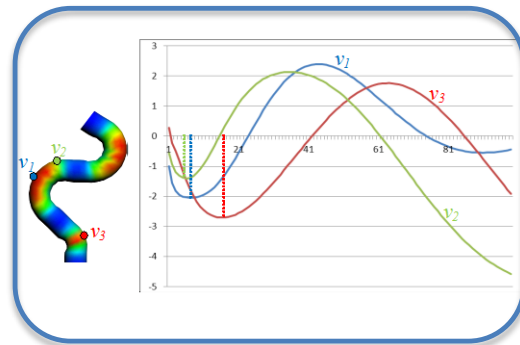


**Deformation  
characteristics**

Step 2



**Multiscale representation of  
deformation characteristics**



**Difference-of-Gaussians  
Feature response**

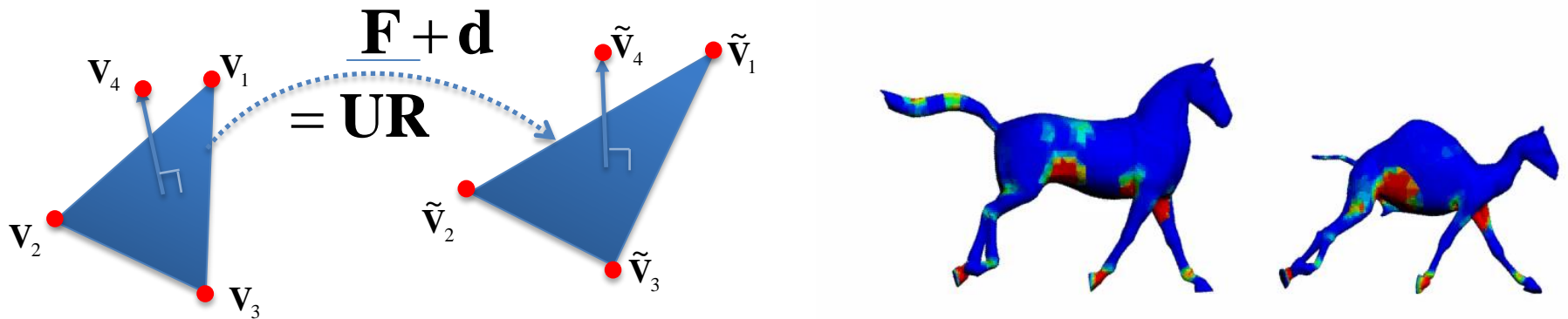
Step 3

MYKHALCHUK, V., SEO, H., CORDIER, F.: On Spatio- Temporal Feature Point Detection for Animated Meshes, *The Visual Computer*, 31, 11 (2015), pp. 1471–1486.



## D. Feature 1/3: Deformation characteristic

- $d(\mathbf{p}^f) = \alpha \cdot c(\mathbf{p}^f) + (1 - \alpha) \cdot s(\mathbf{p}^f)$ .  
curvature change



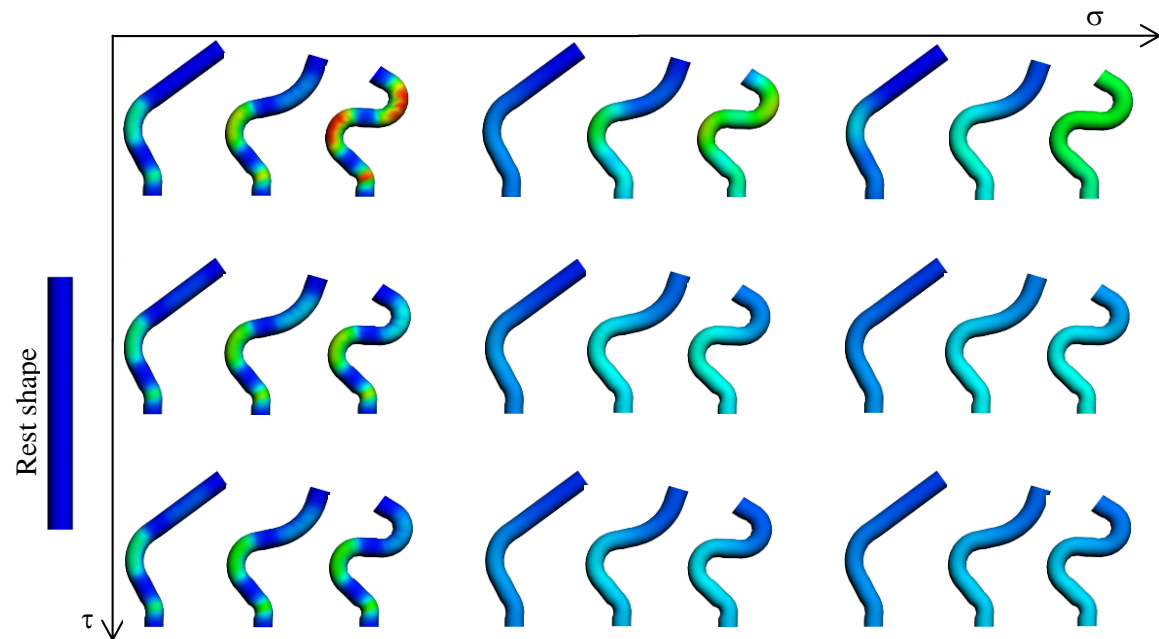
- Invariant to global rotation, translation, uniform scale
- Robust over shape difference

# D. Feature 2/3: Multiscale representation

$$L_{ij}(i \in \Sigma=0, \dots, N, j \in T=0, \dots, K)$$

octave scale	$\sigma_1$	$\sigma_2$	...	$\sigma_N$
$\tau_1$	$L_{11}$	$L_{12}$	...	$L_{1N}$
$\tau_2$	$L_{21}$	$L_{22}$	...	$L_{2N}$
$\vdots$	$\vdots$	$\vdots$		$\vdots$
$\tau_K$	$L_{K1}$	$L_{K2}$	...	$L_{KN}$

(a) Multi-scale deformation characteristics

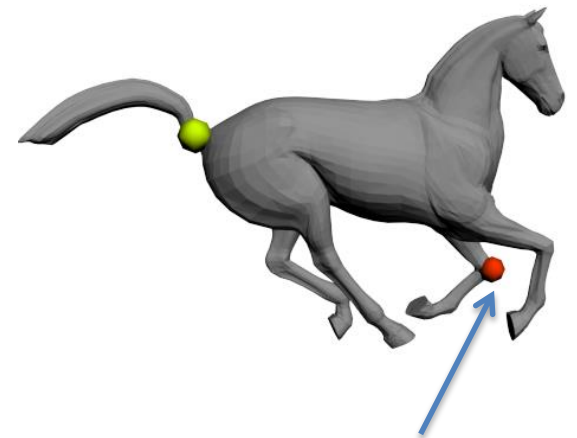
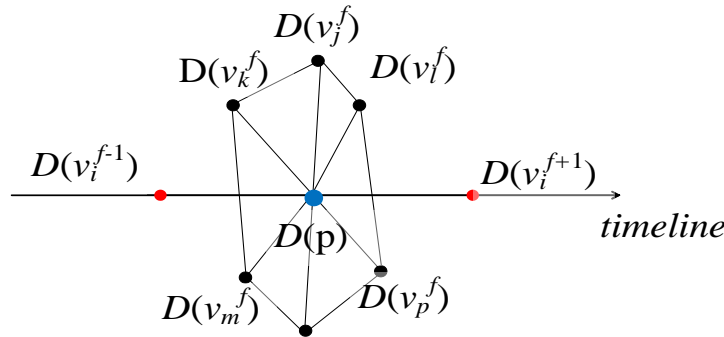


(b) Visual representation

# D. Feature 3/3: Feature detection

- Local minima in space-time (intra-octave)

$$P_{kl} = \{p \in \mathcal{M} \mid \forall p_i \in N_{st}(p), D_{kl}(p) < D_{kl}(p_i) \text{ and } D_{kl}(p) < \varepsilon_{st}\},$$



$(p, \sigma, \tau)$

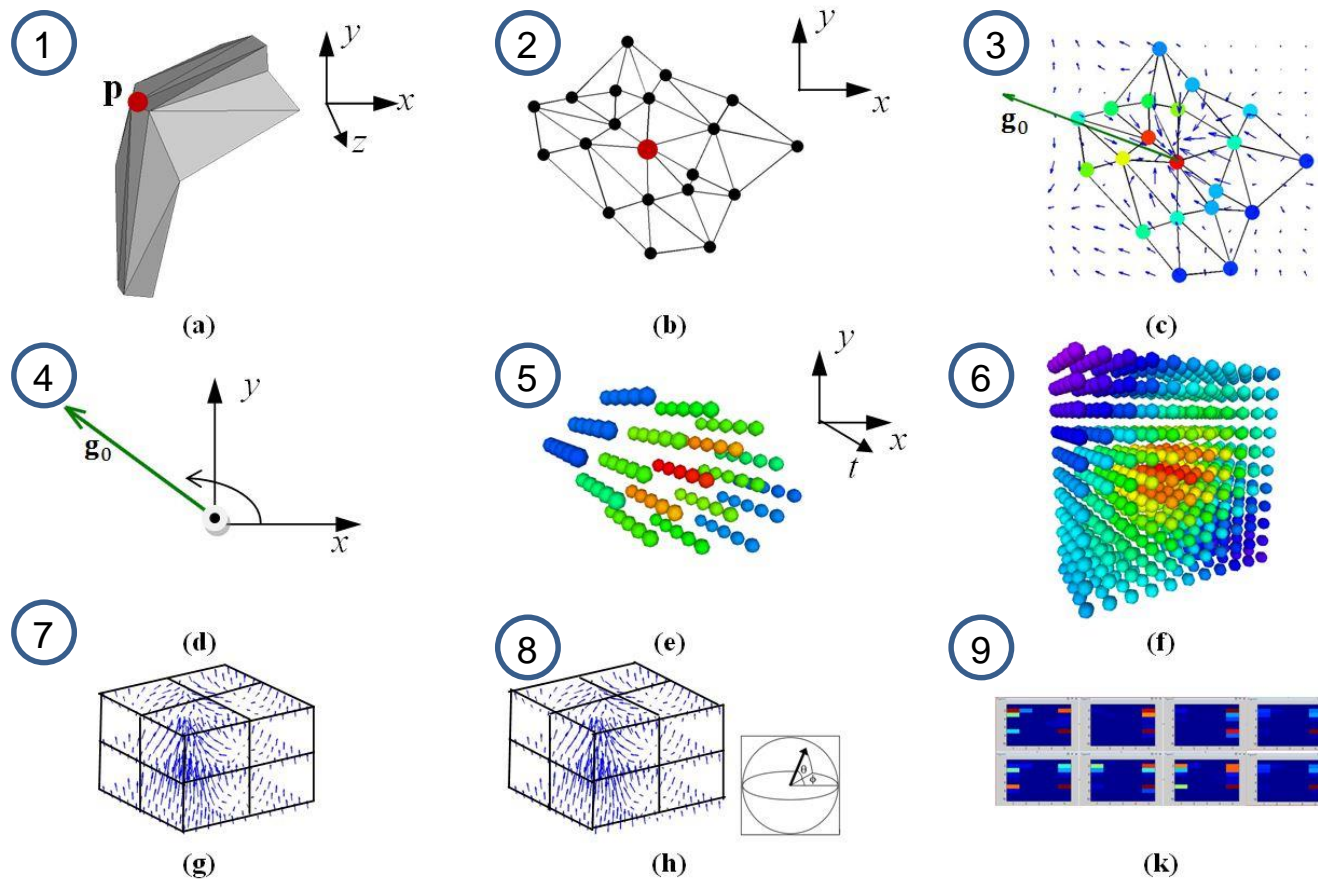
- Local minima in scale (inter-octave)

$$P = \{p \in \mathcal{M} \mid \forall (i, j) \in N_{\sigma\tau}, D_{ij}(p) > D(p) \text{ and } D(p) < \varepsilon_{\sigma\tau}\}$$

$D_{\sigma-1\tau-1}$	$D_{\sigma\tau-1}$	$D_{\sigma+1\tau}$
$D_{\sigma-1\tau}$	$D_{\sigma\tau}$	$D_{\sigma+1\tau}$
$D_{\sigma-1\tau}$	$D_{\sigma\tau+1}$	$D_{\sigma+1\tau+1}$

## **II. Feature descriptor and spatial matching**

# Dyn. Sig. #1: Animated mesh Histogram-of-Gradients



$H^P$

# Dyn. Sig. #2: Normalized curves

Displacement curve

$$D^{\mathbf{p}} : [1, M] \rightarrow R$$

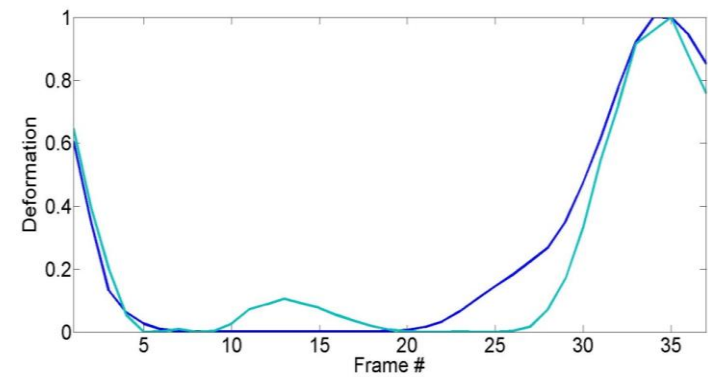
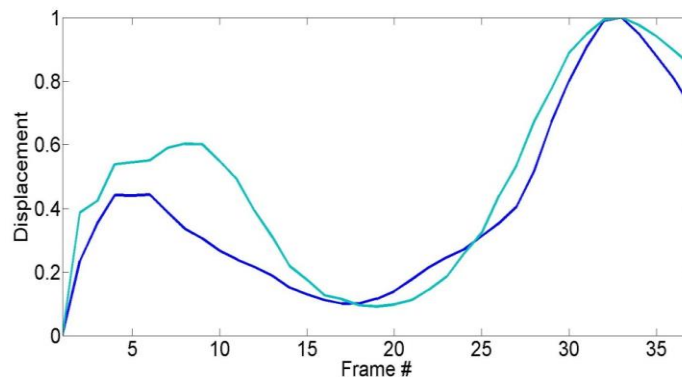
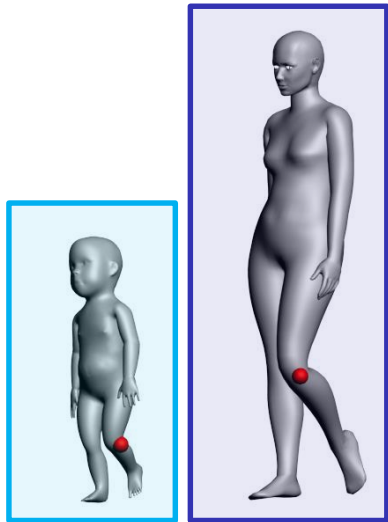
$$\Delta^{\mathbf{p}}(f) = \|\mathbf{p}^{f+1} - \mathbf{p}^f\|, f \in [1, M]$$

$$\tilde{\Delta}^{\mathbf{p}}(f) = \frac{\Delta^{\mathbf{p}}(f)}{\Delta_{\max}^{\mathbf{p}}}, \Delta_{\max}^{\mathbf{p}} = \max \Delta^{\mathbf{p}}$$

Deformation characteristics curve

$$c_d^{\mathbf{p}} : [1, M] \rightarrow R$$

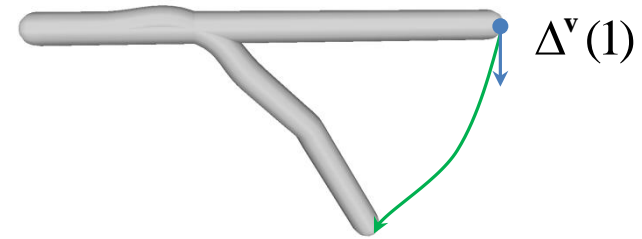
$$c_d^{\mathbf{p}}(f) = \frac{d(\mathbf{p}^f)}{d_{\max}}, d_{\max} = \max_{\mathbf{v}} (d(\mathbf{v}))$$



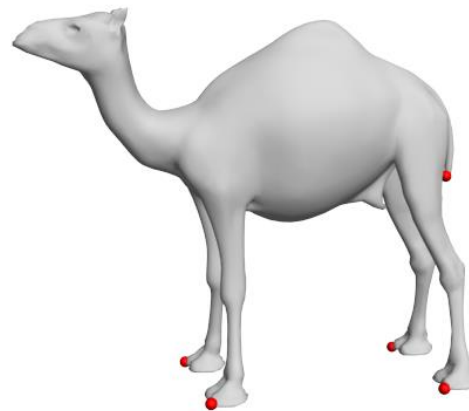
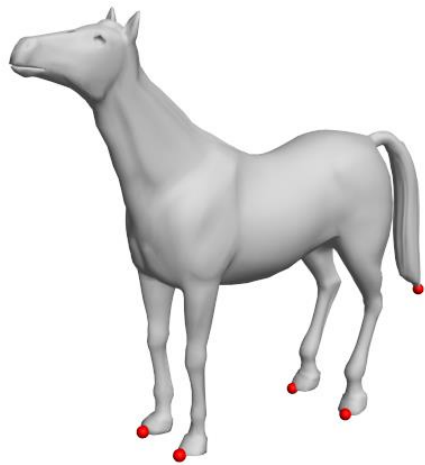
# Displacement feature points

$$T(\Delta^v) = \sum_{f=1}^M \Delta^v(f)$$

$$\forall \mathbf{u} \in N_s(\mathbf{v}) : (\Delta^v > \Delta^u) \wedge (\Delta^v > h^\Delta)$$



- **Capture tips of articulated animated meshes**



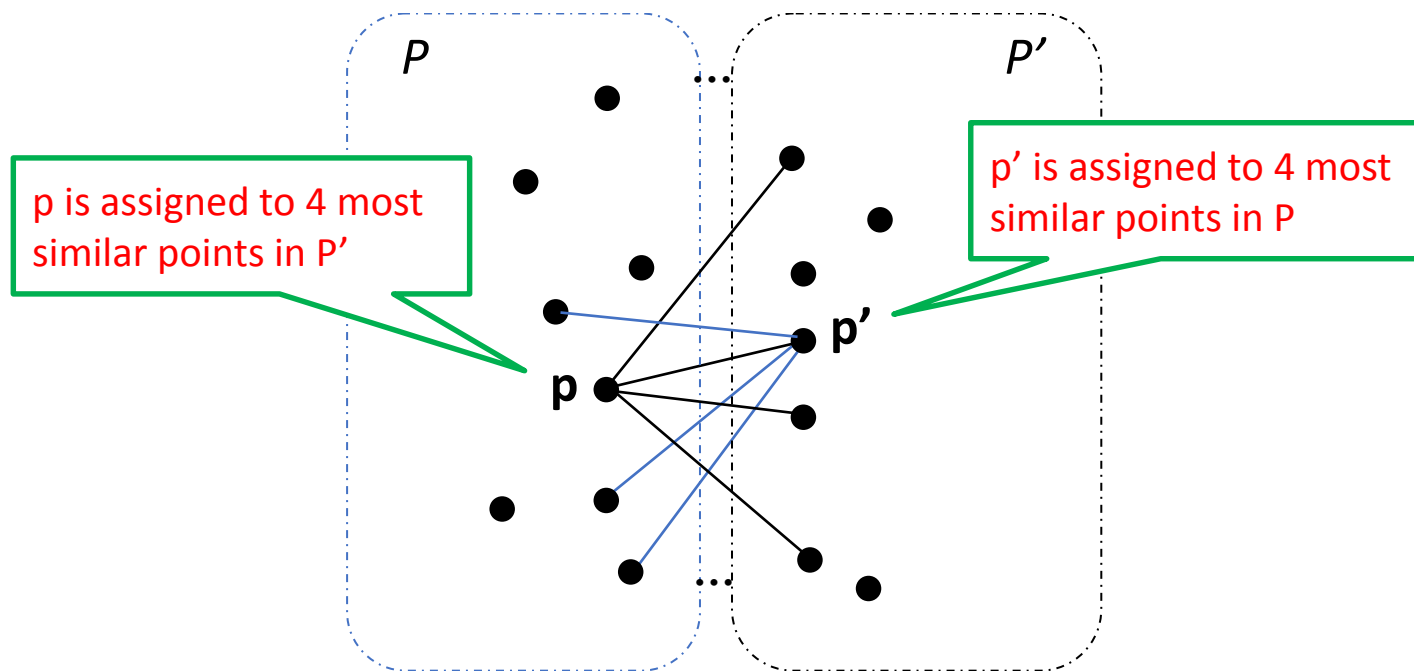
$\{\textit{Dynamic feature points}\} \cup \{\textit{Displacement feature points}\}$

# Feature correspondence

- Correspondences as a graph matching:  
Energy function with  $\mathbf{x}$ ,  $\mathbf{x} \in \{0,1\}^A$ ,  $A \subseteq P \times P'$

$$\underset{\mathbf{x}}{\operatorname{argmin}} E(\mathbf{x}) = \lambda^{dscr} E^{dscr}(\mathbf{x}) + \lambda^{geod} E^{geod}(\mathbf{x}) + \lambda^{unmat} E^{unmat}(\mathbf{x})$$

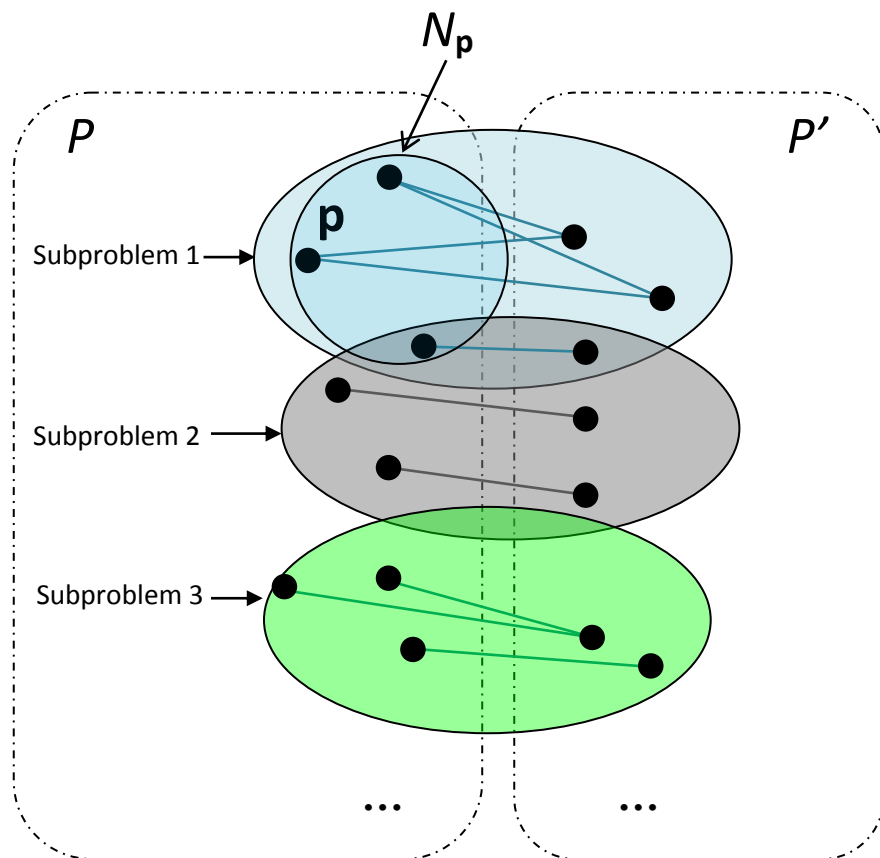
subject to the unique assignment constraint





# Feature correspondence optimization

- Dual decomposition approach (Torresani et al 2013)



$$\mathcal{N} = \{ \langle (\mathbf{p}, \mathbf{p}'), (\mathbf{q}, \mathbf{q}') \rangle \in A \times A \mid$$
$$\mathbf{p} \in N_S^k(\mathbf{q}) \vee$$
$$\mathbf{q} \in N_S^k(\mathbf{p}) \vee$$
$$\mathbf{p}' \in N_S^k(\mathbf{q}') \vee$$
$$\mathbf{q}' \in N_S^k(\mathbf{p}') \},$$

# Feature correspondence optimization

- Correspondences as unknowns  $\mathbf{x}$

$$\operatorname{argmin}_{\mathbf{x}} E(\mathbf{x}) = \lambda^{dscr} E^{dscr}(\mathbf{x}) + \lambda^{geod} E^{geod}(\mathbf{x}) + \lambda^{unmat} E^{unmat}(\mathbf{x})$$

$$E^{dscr}(\mathbf{x}) = \sum \theta_a x_a : \text{Descriptor energy term}$$

$$\theta_a \leftarrow D_{\mathcal{H}}(\mathbf{p}, \mathbf{p}') = w_1 \cdot D_{\Delta^p}(\mathbf{p}, \mathbf{p}') + w_2 \cdot D_{c_d^p}(\mathbf{p}, \mathbf{p}') + w_3 \cdot D_{H^p}(\mathbf{p}, \mathbf{p}')$$

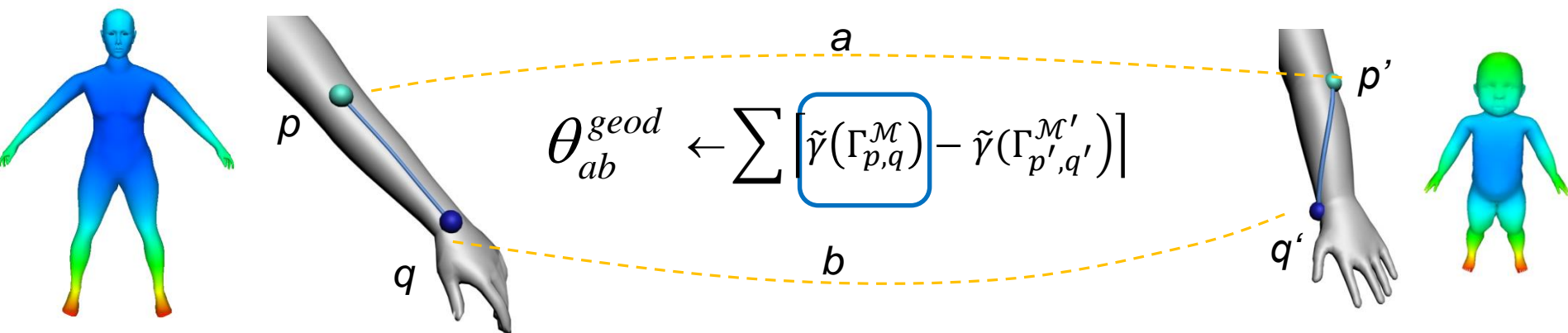
$\theta_a \leftarrow \infty$  when  $\mathbf{p}, \mathbf{p}'$  are of different types

# Feature correspondence optimization

- Correspondences as unknowns  $\mathbf{x}$

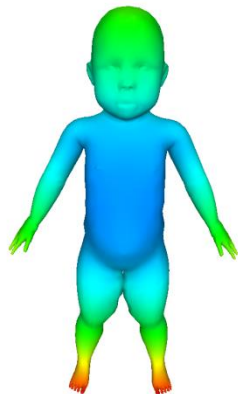
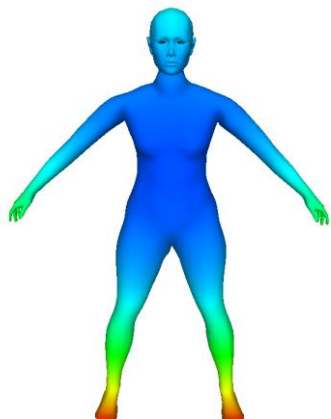
$$\operatorname{argmin}_{\mathbf{x}} E(\mathbf{x}) = \lambda^{dscr} E^{dscr}(\mathbf{x}) + \lambda^{geod} E^{geod}(\mathbf{x}) + \lambda^{unmat} E^{unmat}(\mathbf{x})$$

$$E^{geod}(\mathbf{x}) = \sum \theta_{ab}^{geod} x_a x_b \quad : \text{Geodesic distortion term}$$

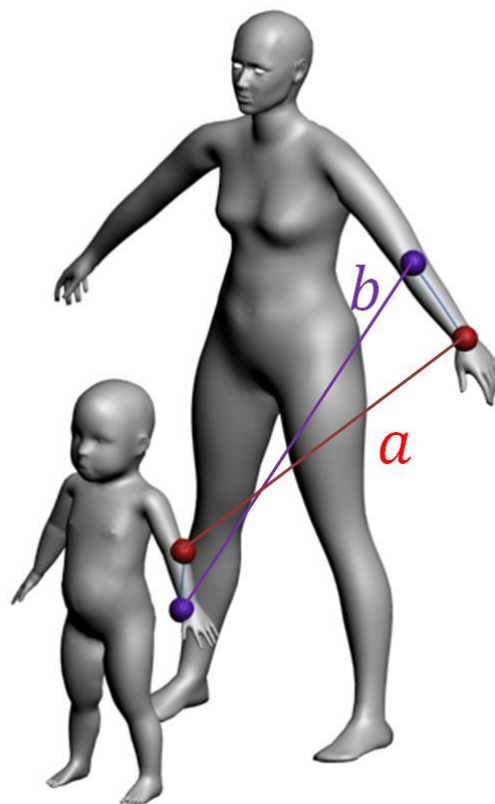


[HSK+01] HILAGA M., SHINAGAWA, Y. KOHMURA T., and KUNII T. L.: Topology matching for fully automatic similarity estimation of 3D shapes. *Proc. the 28th annual conference on Computer graphics and interactive techniques (SIGGRAPH '01)*, (2001), pp. 203–212.

# Feature correspondence optimization

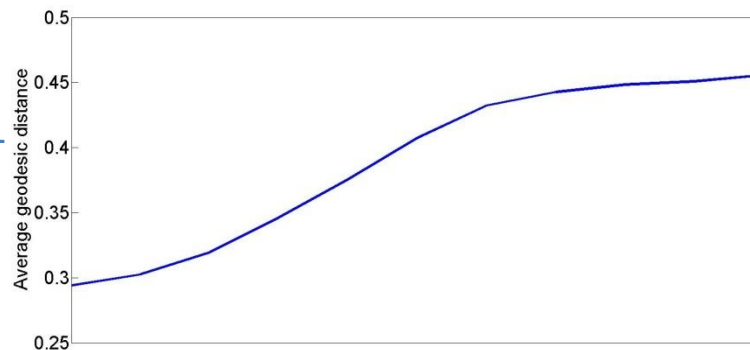
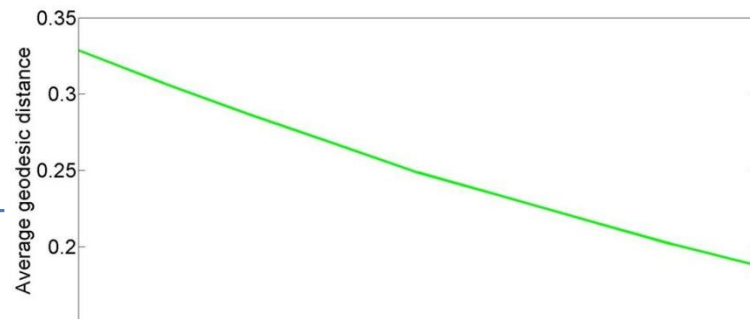


Average geodesic distance map



**incompatible**

$$\theta_{ab}^{geod} = +\infty$$



# Feature correspondence optimization

- Correspondences as unknowns  $\mathbf{x}$

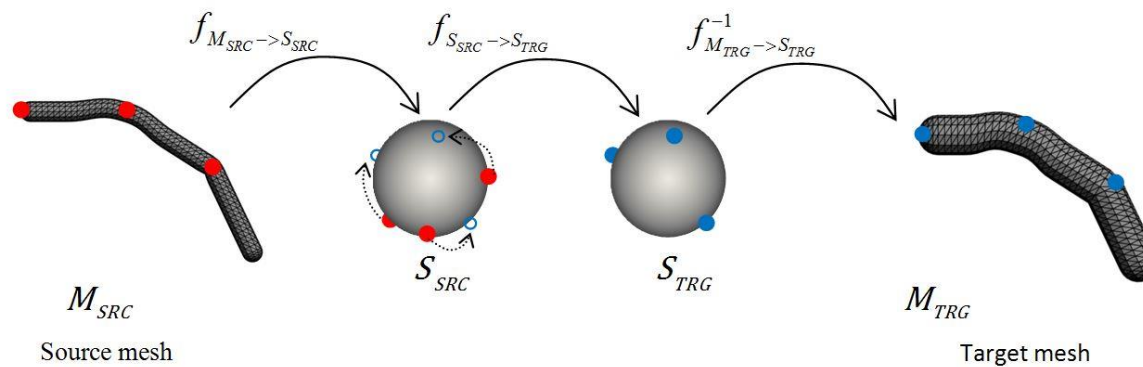
$$E(\mathbf{x}) = \lambda^{dscr} E^{dscr}(\mathbf{x}) + \lambda^{geod} E^{geod}(\mathbf{x}) + \lambda^{unmat} E^{unmat}(\mathbf{x}) + \lambda^{coh} E^{coh}(\mathbf{x})$$

$$\arg \min_{\mathbf{x}} E(\mathbf{x})$$

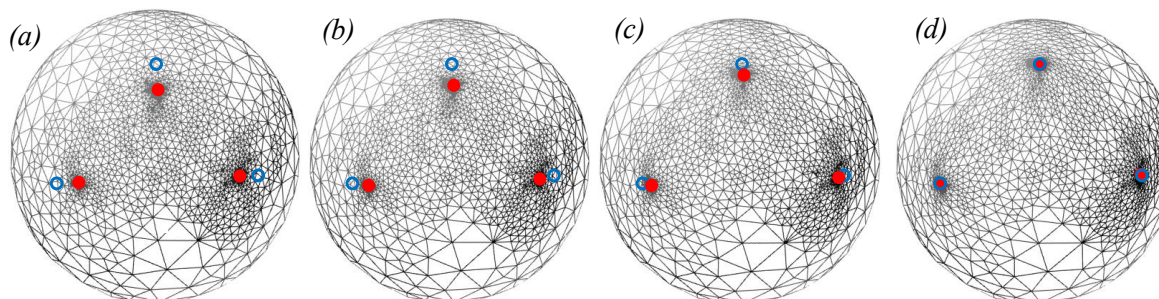
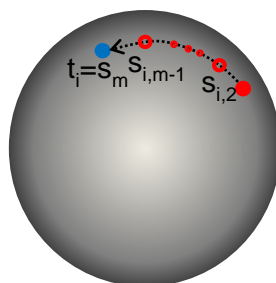
$$E^{unmat}(\mathbf{x}) = 1 - \frac{\sum x_a}{\min\{|P|, |P'|\}}$$

Unmatched features penalty

# Iterative warping on spherical embedding



(Seo and Cordier 2010)



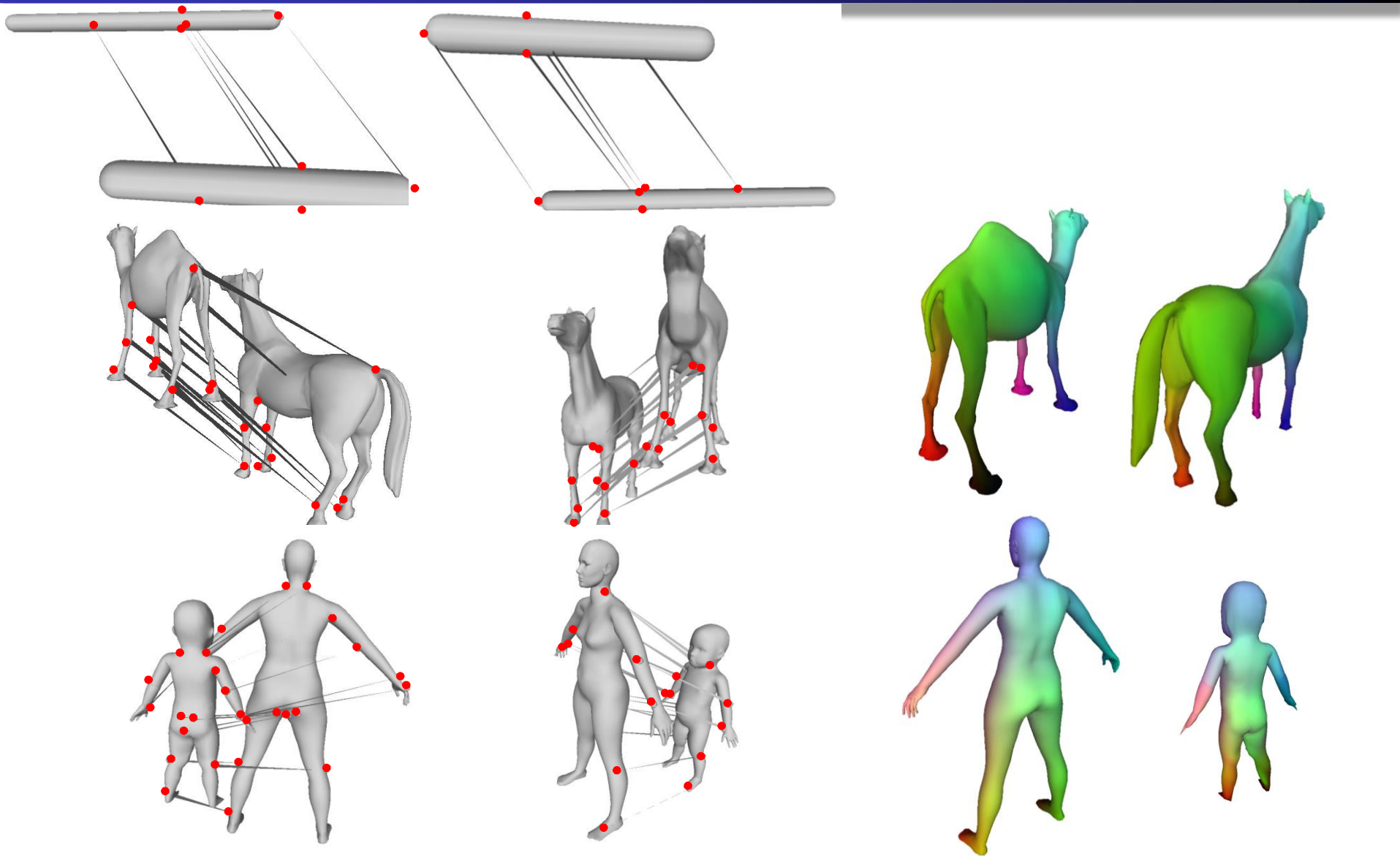
# Results

- Comparison with the ground truth

	Normalized displacement curve	Normalized deformation characteristic curve	AnimHOG
Cylinders	5/5 (0%)	5/5 (0%)	5/5 (0%)
Horse & Camel	14/19 (26.3%)	12/19 (36.8%)	17/19 (10.5%)
Woman & Baby	12/15 (20%)	13/15 (13.3%)	12/15 (20%)

- Matching error becomes close to 0 when we use **composite descriptor**.

# Results: Coarse feature correspondence





# Conclusion & Future work

## **Shape correspondence technique for animated meshes**

- Introduced a new dynamic point descriptor
- Adopted a DD graph matching to the feature correspondence
- Can produce more reliable results

## **In the future,**

- Spatio-temporal correspondence
- Medical applications (e.g. heart)
- Statistical shape analysis

**Thank you !**

**Gratification to:**

**French national project ANR SHARED**

**M. Vasyl Mykhalchuk, M. Alexis Renault**